The Language of the Hild

Forward: Just as a note, all the rules which follow are only the beginnings of the language of the Hild, a language which has been altered by generations of war. Records of the Hild are all but gone on Bai'ren and so only some very important cities or landmasses which survived the wars retain their old names. The rules and information here are by far more detailed than anyone living in Bai'ren after the Great Decline would know, except for maybe a few scholars in Solmund. Also, these are all from Hildian High Speech (called Valgerd), not the common tongue of the daily man. This should create enough leeway that not everything has the same sounding names, but that important places and things will have a uniform naming convention.

Section 1: Non-Person Proper Nouns

1.1: Anatomy of a Prefix in Hildian

Prefix is the origin, type or faction identifier. The first letter is based on the meanings of the letters in Hildian (see Alphabet Meanings document) followed by a vowel, commonly an E for masculine and A for feminine items. When things are of great or religious importance, O is often used for masculine and I for feminine. The other letters in the prefix, normally just 1 letter, has no symbolic meaning.

1.2: Unique Name/Identifier

After the prefix comes the unique name for that item or place. It is normally three letters, but that is only tradition, the unique portion of the name can be as long as desired. In slang things are commonly referred to by solely their unique names.

Note: unique names will sometimes be capitalized, as in the example. This is to show importance or honor. To capitalize your own name and not be of the royal families would be a horrible show of ego, but to capitalize someone else's name would be the highest form of formal flattery.

1.3: Example

Vel'Rey
$$^1\text{----}^2$$

1: V indicates association with royalty or imperial power, E is because cities are normally masculine except for a few women only colonies, L is the traditional ending for this prefix, Vel, which is before all centers of imperial power.

2: Rey is the unique name, chosen because in ancient tablets men who appear to be kings are referred to as Rey.

Section 2: Proper Name of People

2.1: Differences from Non-person Nouns

The most important thing about Hildian's names is that their unique names come first and their family or clan identifier comes second. This is because it was far more proper to refer to people by only their unique name than to refer to cities or mountains without their prefixes. In current times most, if not all, people have unified one word names, as was the practice by those who did not speak Valgerd during the time of the Hild.

2.2: Example

Tolo'shi
$$^1\text{----}^2$$

1: T indicates a religious affiliation, as does the O, this is a formal mans name.

2: shi is the suffix for the Tar'Shi, the dominate religion during the time of the Hild.

A common name example of this would be something like Toloshi or Tolo of the Tar'Shi.